



# TOPIC: WRIGGLE AND CRAWL

ASH Class - Summer 1

28<sup>TH</sup> April - 23<sup>RD</sup> May 2025

## English

- Creative Writing
  - Develop characters and settings
  - Use personification in our writing
  - Use descriptive language
  - Plan and write a compelling narrative
- Reviews and Comparative Studies
  - Review stories presented in different media
  - Compare and contrast features
  - Create a persuasive argument to compare them

## Mathematics

- Fractions
  - Add and Subtract fractions
  - Mixed fractions
  - Reasoning with fractions of an amount
- Mass & Capacity
  - measure, compare, add and subtract: mass (kg/g); volume/capacity (l/ml)
  - Convert between different units of measure

## Science

- Living things and their habitats
  - recognise and group living things in a variety of ways
  - explore and use classification keys
  - recognise that environments can change and pose dangers to living things
- Evolution and Inheritance
  - recognise that living things produce offspring of the same kind
  - recognise that living things have changed over time and are adapted to suit their environment

## History, Geography, Art and D&T

- Identify and investigate insects from around the world
- Create sketch maps of the local area to use on a bug hunt along with directional and positional language
- Make detailed observational drawings of insects
- Create collages of insect and plant life using a range of different media
- Design and make models of different insects
- Investigate the different habitats found around the world

## Computing

- Logo
  - Commands and constructs of the Logo programming language
  - Compose algorithms

## Music

- Recognise musical notation
  - Follow a piece of music
  - Follow a rhythm
  - Play a variety of instruments

## PSHE and RE

- Relationships
  - Safe and healthy relationships
- Islam - Beliefs and morals
  - Does belief in life after death (Akhirah) help Muslims lead good lives?

## PE

- Tennis
  - Ball control, serve and return
  - Footwork and coordination
  - Speed and agility